

KYLE KEANE: All right. So here is my public disclaimer that will go on the video, so that no one will judge you for having only had one day to do this project. They will be amazed at how much you got done. So we're going to present-- and no one's project is completely finished. So don't stress. This is a thing that you had one day to do. And you will have three days and a weekend to do the next one.

So this is just a practice run because next Friday you'll have a much bigger project. And we'll invite other people. So here is about supporting and learning from each other's process, and learning about what things you had success with and what things you didn't.

So if somebody was able to implement a lean, then afterward you go, hey, how did you do that lean? Can I have your scripts? Or if somebody had a cool gesture or if somebody had a nice video game animation where something grew and something did something in response to the growth, you can ask them how they implemented that.