

Traffic

- Forecast:** Number of cars will increase further
- Fact:** Infrastructure will not be enhanced to the same extent
- Remedy:** Improve the efficiency of traffic by other means

Effective Route Guidance in Traffic Networks

Lectures developed by
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2002 Urban Mobility Study (<http://mobility.tamu.edu/ums>)

“The bad news is that even if transportation officials do all the right things, the likely effect is that congestion will continue to grow. . . .”

- Total congestion “bill” in 2000 was \$67.5 billion
(= 3.6 billion hours delay + 5.7 billion gallons gas)

	1982	2000
time penalty for peak period travelers	16 hours	62 hours

Outline

- **Lecture 1**
Route Guidance; User Equilibrium; System Optimum; User Equilibria in Networks with Capacities.
- **Lecture 2**
Constrained System Optimum; Dantzig-Wolfe Decomposition; Constrained Shortest Paths; Computational Results.

Problem

People travel (between 6% and 19%) too much because of an unfavorable selection of their route.

(Beccaria & Bolelli 1992, Lösch 1995)

The Context

- Olaf Jahn (Research Assistant).
- Rolf H. Möhring (Principal Investigator).
Collaboration with and support by DaimlerChrysler, Berlin.
- Nicolas Stier (Research Assistant).
- Andreas S. Schulz (Principal Investigator).
Supported by General Motors Innovation Grant and SMA.

Shortest Path Routing

Improved network performance, but . . .

(Kaufman et al. 1991, Lee 1994)

Potential Remedies

- Toll systems
- Dynamic traffic signal control
- Park and Ride
- Traveller information systems

Shortest Path Routing II

. . . the same simulations show the performance decreases as soon as many cars use the system.

Route Guidance

Proposed Solutions

- Multiple path routing:
 - k shortest paths
 - random perturbation
- Feedback control:
 - iterative computation of shortest paths
- Traffic assignment:
 - user equilibrium
 - system optimum
 - a new approach

In-Car Navigation Systems

Modeling Assumptions

Reality

- microscopic
 - individual vehicles
 - exact position, speed
- dynamic
 - consider time
 - on a single point at any time
- on-line
 - additional input over time

Our Model

- macroscopic
 - one abstract measure
 - traffic flow
- static
 - time independent
 - simultaneously at any point of the path
- off-line
 - all data known in advance

selfish users

optimize *own* travel time
fair, not efficient

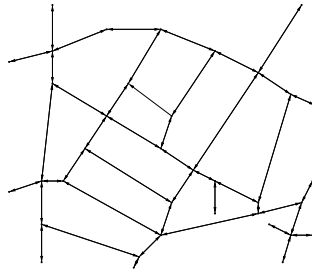
central planner

optimize *system* welfare
efficient, not fair

the goal

fair, efficient

Representation of the Road Network



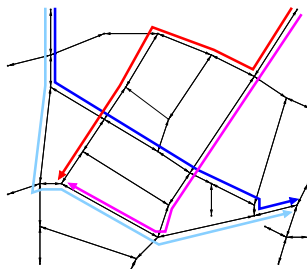
How much can one gain ?

- Study worst-case ratios between guided / unguided traffic
- Without guidance: use **game theory** to predict traffic (Wardrop 1952)
- Users' behavior modeled as **user equilibrium** (Nash eq.)
- **Price of anarchy** is a measure of **user equilibrium** performance (Papadimitriou 2001)

Flows

- Different drivers have different origins and destinations
- Flows on paths:
 - f_P is the traffic along path P
- Flow on arcs:

$$f_a = \sum_{P:a \in P} f_P$$

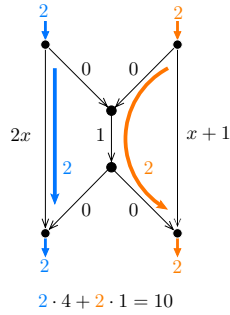


The Traffic Model

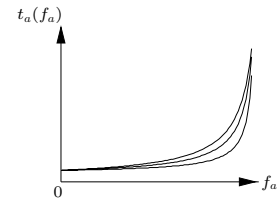
The Traffic Model

- Directed graph $G = (V, A)$, k demands (o_i, d_i) with rate r_i
- Flows on paths f_P . Can be non-integral.
- Traversal times: *latency functions* $t_a(\cdot)$
 - continuous and nondecreasing
 - belong to a given set \mathcal{L} (e.g. linear)
- The total travel time of a flow is:

$$C(f) := \sum_{a \in A} t_a(f_a) f_a$$



Traversal Time Functions



- Traversal time of an arc a depends on the flow f_a on a
- Dependence captured by the function $t_a(f_a)$
- Travel time along path P is denoted by $t_P(f) = \sum_{a \in P} t_a(f_a)$

System Optimum

Convex Multicommodity Min-Cost Flow Problem

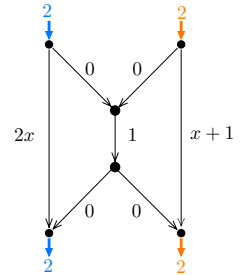
$$\begin{aligned} \min \quad & \sum_{a \in A} t_a(f_a) f_a \\ \text{s.t.} \quad & \sum_{P \ni a} f_P = f_a \quad \text{for all } a \in A \\ & \sum_{P \in \mathcal{P}_i} f_P = r_i \quad \text{for all } i = 1, \dots, k \\ & f_P \geq 0 \quad \text{for all } P \in \mathcal{P} \end{aligned}$$

where \mathcal{P}_i : set of paths from o_i to d_i
 $\mathcal{P} = \cup \mathcal{P}_i$

The Traffic Model

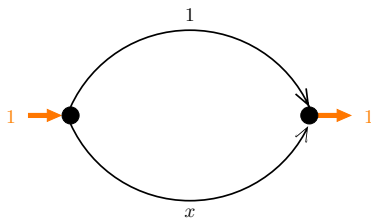
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Example of SO

(Pigou 1920)

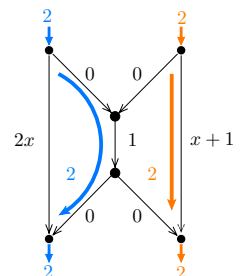


$$\begin{aligned} \text{SO} = \min \quad & f_a + f_b^2 \\ \text{s.t.} \quad & f_a + f_b = 1 \\ & f_a, f_b \geq 0 \end{aligned}$$

The Traffic Model

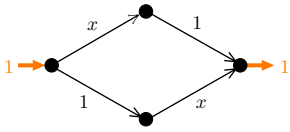
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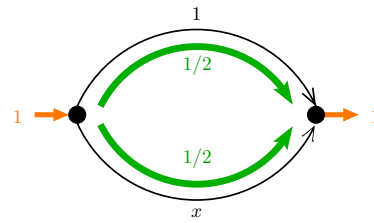
Braess Paradox

- **UE** non-monotone with network improvements (Braess 1968)



Example of SO

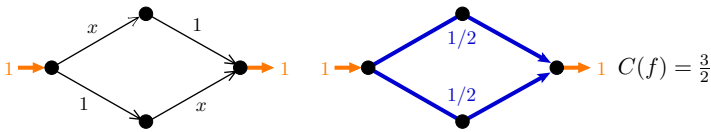
(Pigou 1920)



$$\begin{aligned}
 \text{SO} &= \min f_a + f_b^2 &= \min f_b^2 + 1 - f_b = 3/4 & \text{ and } f_a = \frac{1}{2} \\
 \text{s.t. } & f_a + f_b = 1 & \text{s.t. } 0 \leq f_b \leq 1 & f_b = \frac{1}{2} \\
 & f_a, f_b \geq 0 & &
 \end{aligned}$$

Braess Paradox

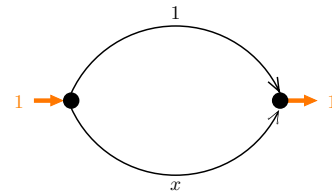
- **UE** non-monotone with network improvements (Braess 1968)



User Equilibrium

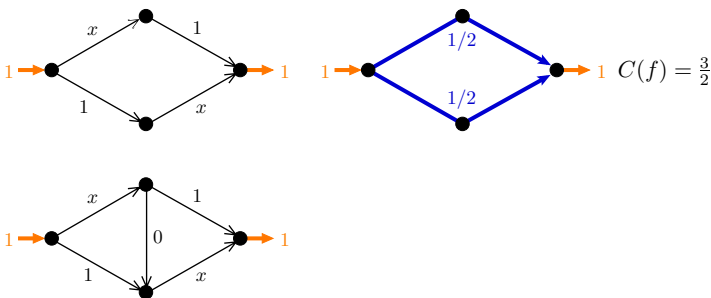
Definition: A flow is a **UE** iff nobody can switch to a path with smaller travel time.

- Travel times of users between the same OD-pair are equal
- **UE** always exists and is unique (Beckmann et al. 1956)



Braess Paradox

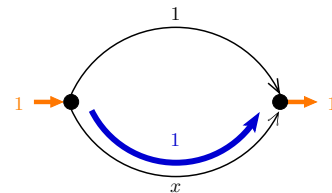
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User Equilibrium

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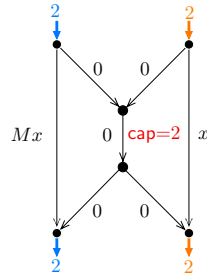
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Networks with Capacities

- Latencies model capacity only implicitly

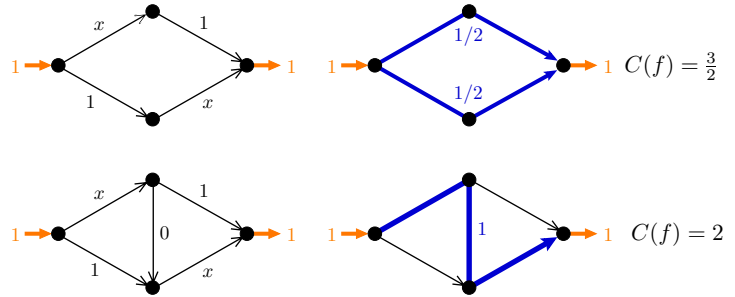
What is the impact of having explicit capacities on arcs?



- Introduce capacities as hard constraints
- Straightforward to define **SO**
- What is now a **UE**?

Braess Paradox

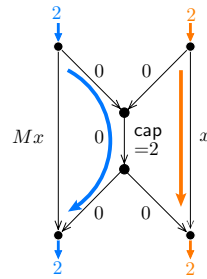
- UE** non-monotone with network improvements (Braess 1968)



Equilibria in Networks with Capacities

Definition: A flow is a **capacitated UE** iff nobody can switch to a path with smaller travel time and residual capacity

- Travel times for users of same demand may differ (were constant w/o cap.)
- There may be **multiple equilibria** (**UE** w/o cap. was unique)
- How good is the **best** / **worst** eq.?



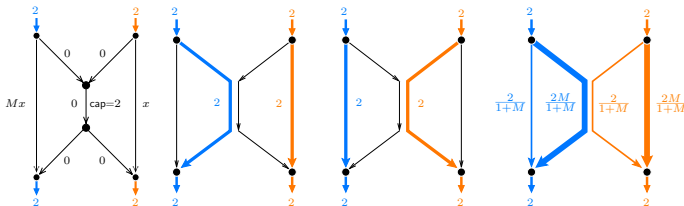
Price of Anarchy measures impact of lack of Central Coordination

(Papadimitriou 2001)

$$\text{Price of Anarchy } \gamma := \max_{\text{inst.}} \frac{C(\text{UE})}{C(\text{SO})}$$

- In general, γ unbounded (Roughgarden & Tardos 2000)
- If latencies are in \mathcal{L} , $\gamma \leq \alpha(\mathcal{L})$, where $\alpha(\mathcal{L})$ depends only on \mathcal{L}
In particular, $\alpha(\{\text{linear latencies}\}) = 4/3$ (Roughgarden & Tardos 2000) (Roughgarden 2002)
- Pigou's and Braess' examples are **worst possible**

Multiple Equilibria



with costs of:

4

$4M$

$4 \frac{M}{1+M}$

Worst UE can be unbounded!

Networks with Capacities

Network with Capacities: Guarantees

Theorem. For any instance of a network with capacities with latencies in \mathcal{L} , we have

$$C(\text{BUE}) \leq \alpha(\mathcal{L}) C(\text{SO})$$

In particular, if latencies are linear, $C(\text{BUE}) \leq \frac{4}{3} C(\text{SO})$

Guarantee does **not** change with introduction of capacities

Convex Optimization Review

- Let z be a continuously differentiable and convex function on a convex set.
- Then x^* is a global minimum of z iff

the gradient along all feasible directions is non-negative

Proof (for the Linear Case)

- Assume $t_a(f_a) = q_a f_a + r_a$ for all a and let $f = \text{BUE}$

Beckmann UE

- Space of **UE** non-convex: Difficult to get **Best UE**
- Instead, **Beckmann UE (BUE)** is

$$\min \sum_{a \in A} \int_0^{f_a} t_a(x) dx$$

subject to f feasible flow
capacity constraints

- Opt. Cond. **BUE**: g feasible direction $\Rightarrow \sum_a g_a t_a(f_a) \geq 0$

Proof (for the Linear Case)

- Assume $t_a(f_a) = q_a f_a + r_a$ for all a and let $f = \text{BUE}$
- Let $C^f(x) = \sum_a x_a t_a(f_a)$

Beckmann UE is an Equilibrium

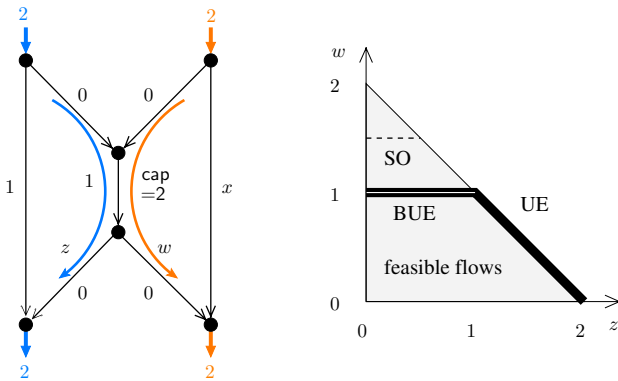
Lemma. f is a **BUE** $\Rightarrow f$ is a **UE**

Proof:

- Suppose f is not a **UE** $\Rightarrow \exists$ two paths P, Q s.t. flow can be re-routed from P to Q and $t_P(f) > t_Q(f)$
- P and Q define a circulation g which is a feasible direction
- $\sum_a g_a t_a(f_a) < 0 \Rightarrow f$ is not a **BUE**

But **BUE** is not necessarily the **best equilibrium**

Non-convexity of UE

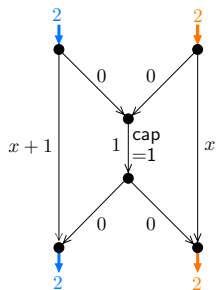


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- Let $C^f(x) = \sum_a x_a t_a(f_a)$
- For all flows x : $C(f) \leq C^f(x)$
(same as $\sum_a (x_a - f_a) t_a(f_a) \geq 0$, the condition for **BUE**)

Best vs. Beckmann

- The **BUE** does not need to be best **UE**:



$$C(\text{BUE}) = 7 \quad \text{and} \quad C(\text{best UE}) = C(\text{SO}) = 6.875$$

Proof (for the Linear Case)

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(same as $\sum_a (x_a - f_a) t_a(f_a) \geq 0$, the condition for **BUE**)
- $C^f(x) = \sum_a x_a (q_a f_a + r_a) \leq \sum_a x_a (q_a x_a + r_a) + \frac{1}{4} \sum_a f_a^2 q_a$
because $(x - f/2)^2 \geq 0$

Review

No capacities

UE unique

$$\text{UE}/\text{SO} \geq \alpha(\mathcal{L})$$

$$\text{UE}/\text{SO} \leq \alpha(\mathcal{L})$$

With capacities

Set of **UE**
may be non-convex

UE/**SO** unbounded

$$\text{BUE}/\text{SO} \leq \alpha(\mathcal{L})$$

Proof (for the Linear Case)

- Assume $t_a(f_a) = q_a f_a + r_a$ for all a and let $f = \text{BUE}$
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- $C^f(x) = \sum_a x_a (q_a f_a + r_a) \leq \sum_a x_a (q_a x_a + r_a) + \frac{1}{4} \sum_a f_a^2 q_a$
because $(x - f/2)^2 \geq 0$
- Last, $\sum_a x_a (q_a x_a + r_a) + \frac{1}{4} \sum_a f_a^2 q_a \leq C(x) + \frac{1}{4} C(f)$
 $\Rightarrow \frac{3}{4} C(f) \leq C(x)$