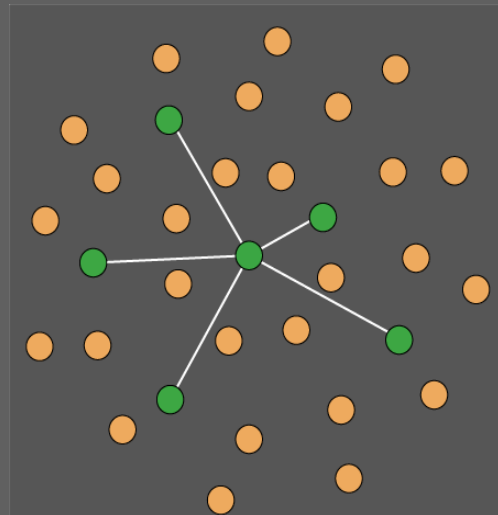


The **Sociometer**: A Wearable Device for Understanding Human Networks

Tanzeem Choudhury and Alex Pentland
MIT Media Laboratory

What is a Human Network ?

A *human network* is the pattern of communication, advice or support which exists among the members of a social system.



- Personal Network
- Community

Sensors NOT Surveys

We want to take a **data driven** approach to modeling human networks – i.e. use sensors to collect data about people's interactions

- Need to overcome or deal with uncertainty in sensor measurements
- Needs to be acceptable and comfortable enough for users to wear regularly
- Privacy concerns

Why is it important to understand interactions?

- In any social/work situation our decision making is influenced by others around us –
 - Who are the people we talk to
 - For how long and how often ?
 - How actively do we participate in the conversation ?

Why is it important to understand interactions?

Connection structure and nature of communication among people are important in trying to understand –

- Diffusion of information
- Group problem solving
- Consensus building
- Coalition formation

What can we do by learning group interactions?

Identify Leaders

Can we identify the leaders or connectors?
Who is the leader influencing the most?

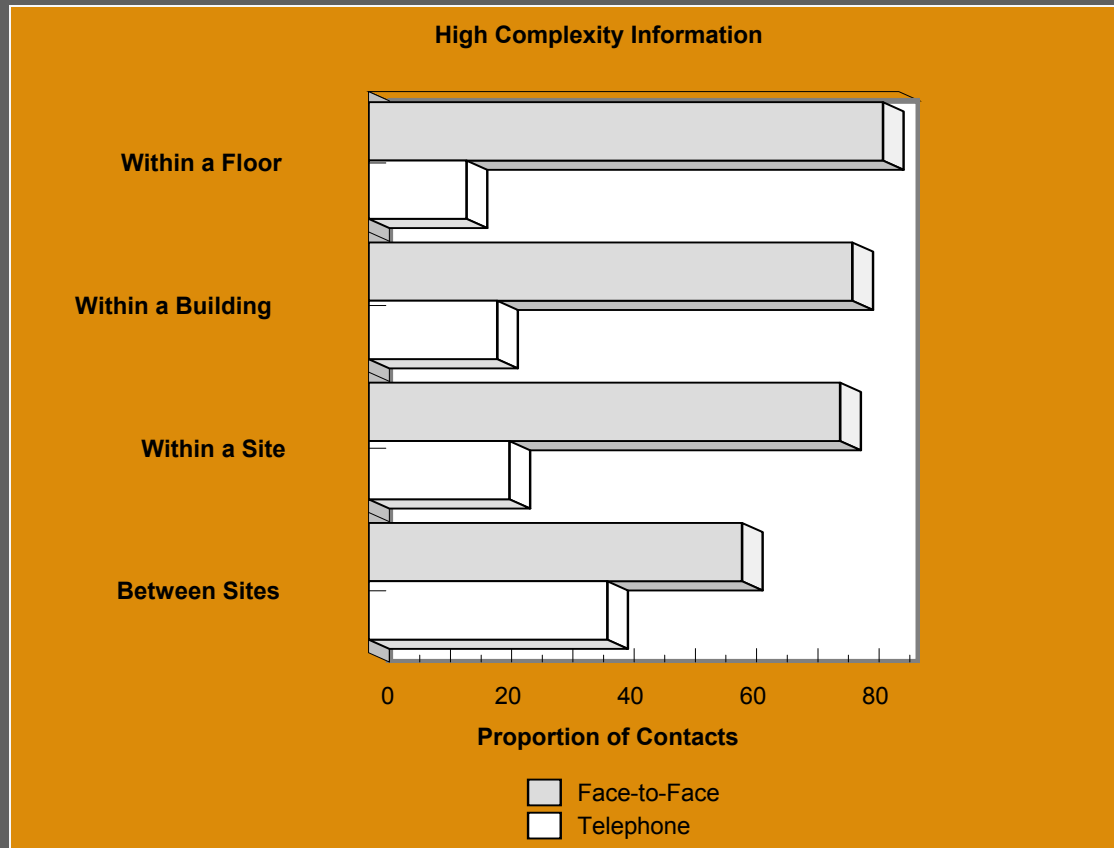
Diffusion of innovation

Who do we have connections with ?
Who are the people influencing us ?

Effective methods of intervention

Can we target the most influential node ?

Why face-to-face interactions ?



How do we measure group interactions ?

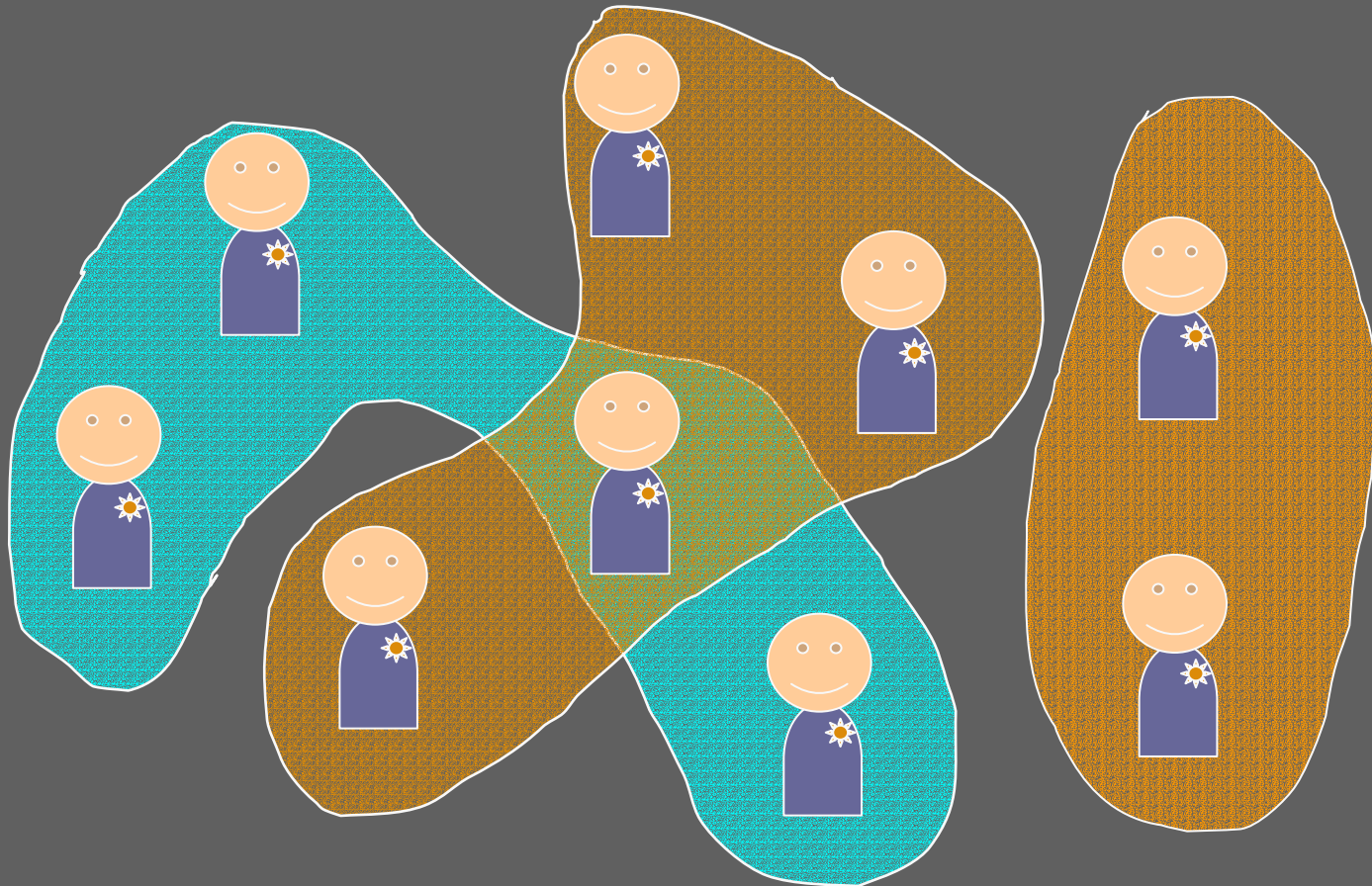
Can we learn the structure of groups in a community ?

Outline of experiment

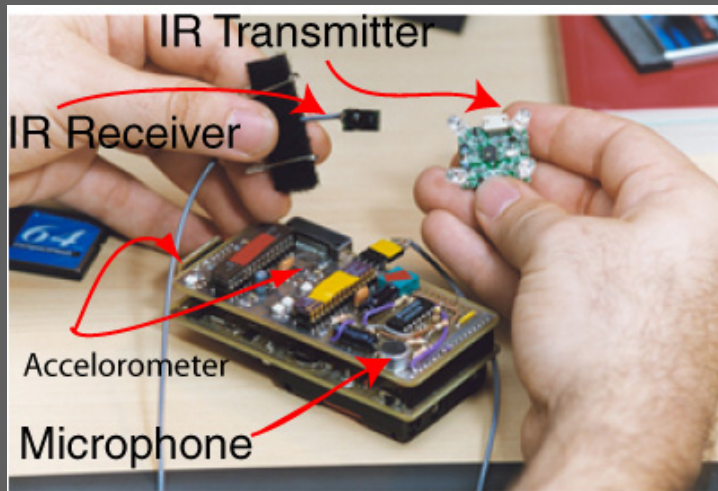
- A group of people who agree to wear sensors
- We collect information over certain period of time
- Can we learn the types of groups and the communication structure that exists within the group?



How do we measure group interactions ?



The Sociometer



IR receiver
Identifies who else is wearing sociometers

Microphone
How long does a conversation last ?



IR transmitter
Transmits my ID to others wearing sociometers.

The Sociometer

The **sociometer** stores the following information for each individual

- Information about people nearby (sampling rate 17Hz – sensor IR)
- Speech information (8KHz - microphone)
- Motion information (50Hz - accelerometer)

Other sensors (e.g. light sensors, GPS etc.) can also be added in the future using the extension board.



What do we want to learn ?

Who talks to whom ?

Detect people in proximity
Segment speakers
Identify conversations
Estimate conversation duration

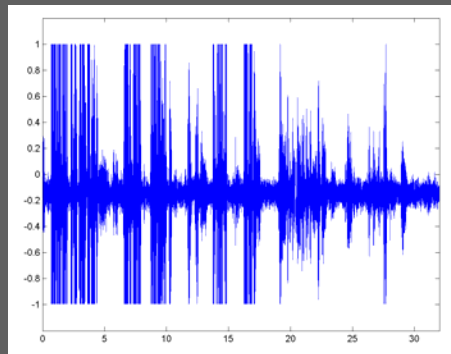
**Who are the connectors,
experts? How does
information flow ?**

Build model of the communication
link structure
Build model of influence between
people

The Experiment

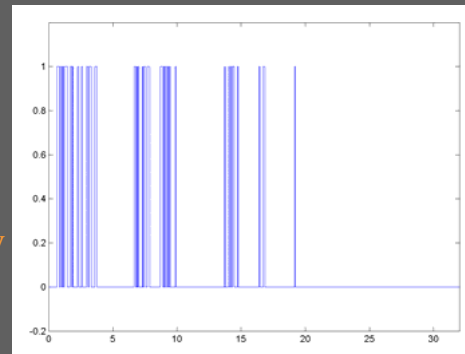
- 23 subjects wore sociometers for 2 weeks – 6 hours everyday
- 60 hours of data per subject – total 1518 hours of interaction data

Speaker Segmentation

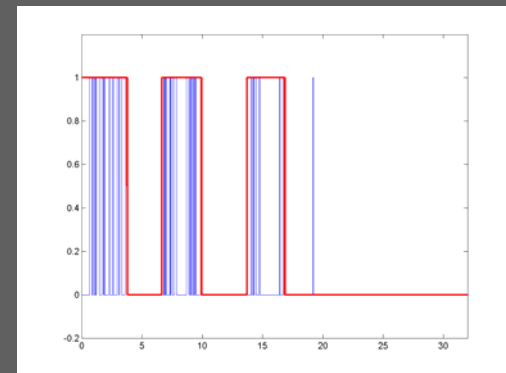
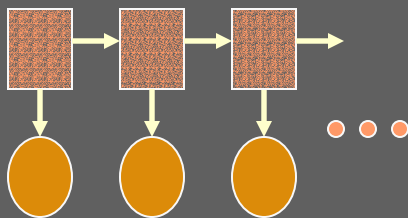
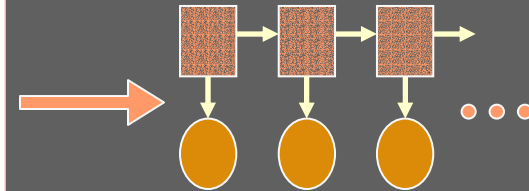


Raw speech signal

Threshold Energy

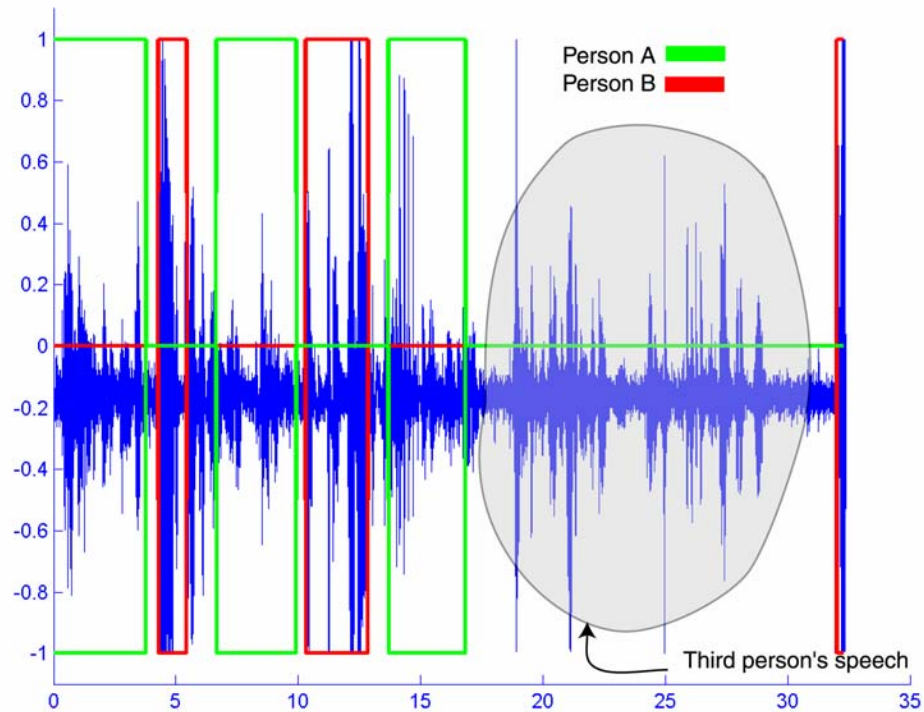


Output of energy threshold



Output of HMM

Speaker Segmentation



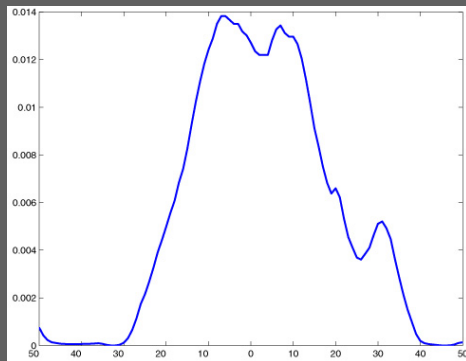
Finding Conversations (Basu 2002)

Consider two voice segment streams

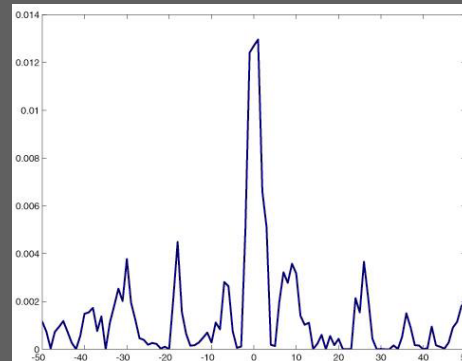
- How tightly synchronized are they?
- Alignment measure based on Mutual Information

$$a[k] = I(v_1[t], v_2[t - k])$$

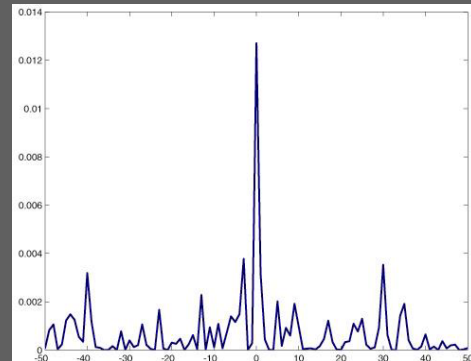
$$= \sum_{i,j} p(v_1[t] = i, v_2[t - k] = j) \log \frac{p(v_1[t] = i, v_2[t - k] = j)}{p(v_1[t] = i) p(v_2[t - k] = j)}$$



1.6 seconds



16 seconds

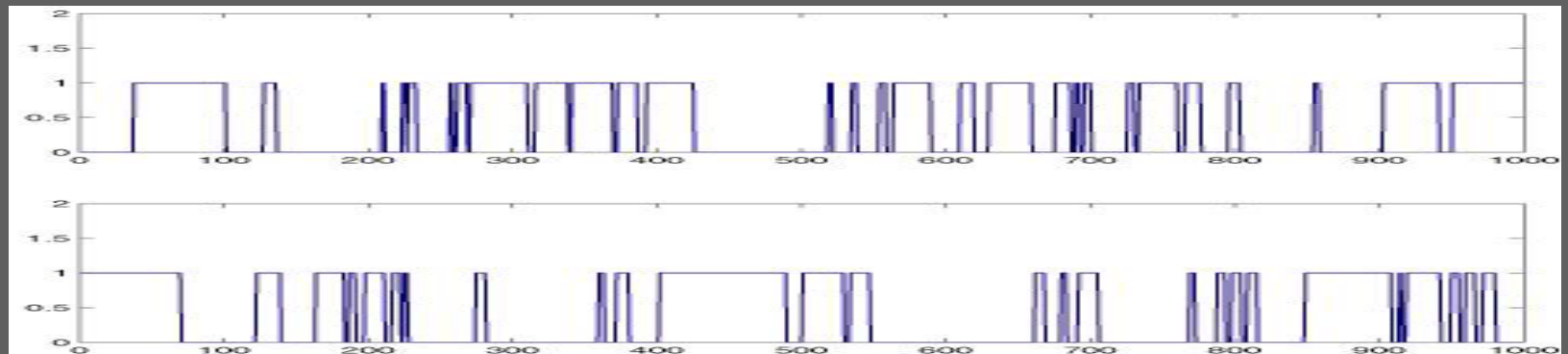


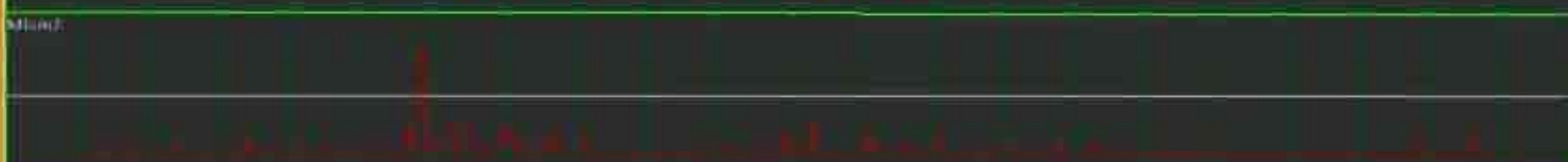
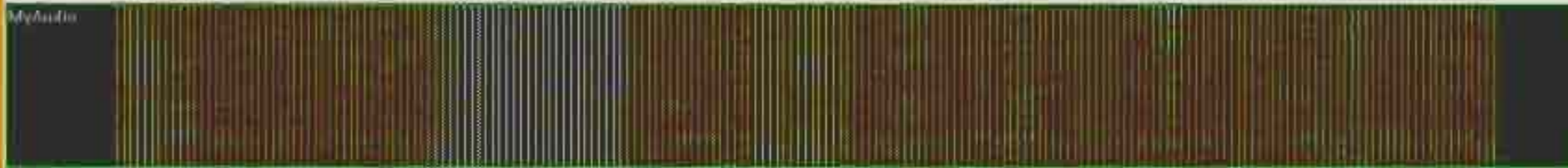
2.5 minutes

Why Does It Work So Well? (Basu 2002)

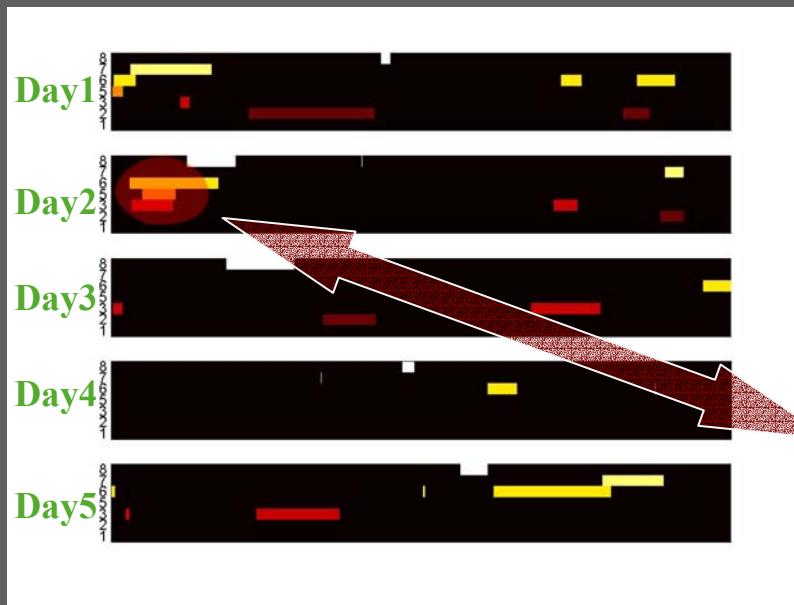
Voicing segs: pseudorandom bit sequence

- The conversational partner is a **noisy** complement



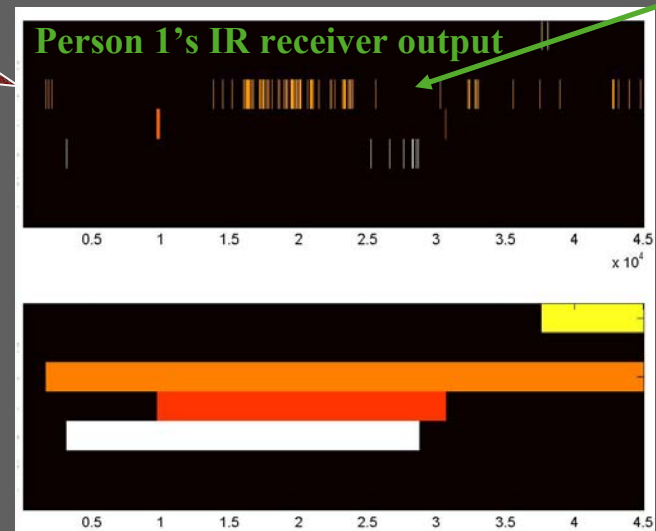


Identifying People in Face-to-Face Proximity



IR output for person 1

Signal received from person 3



From Features to Network Models

We have features but still need to do -

- Transcription of the sensor data into descriptive labels (such as conversation duration and types).
- Characterization of the communication network i.e. the network structure/map
- Participation types and dynamic models of interactions
- Prediction of future interactions

The Influence Model

- The "Influence Model" is a generative model for describing the connections between many Markov chains with a simple parameterization in terms of the "influence" each chain has on the others.

- Computationally tractable

The parts of the model:

- Each node represents an individual as a full-fledged Markov Process.

- Each arrow represents some form of influence that one individual has on another.

Reference:

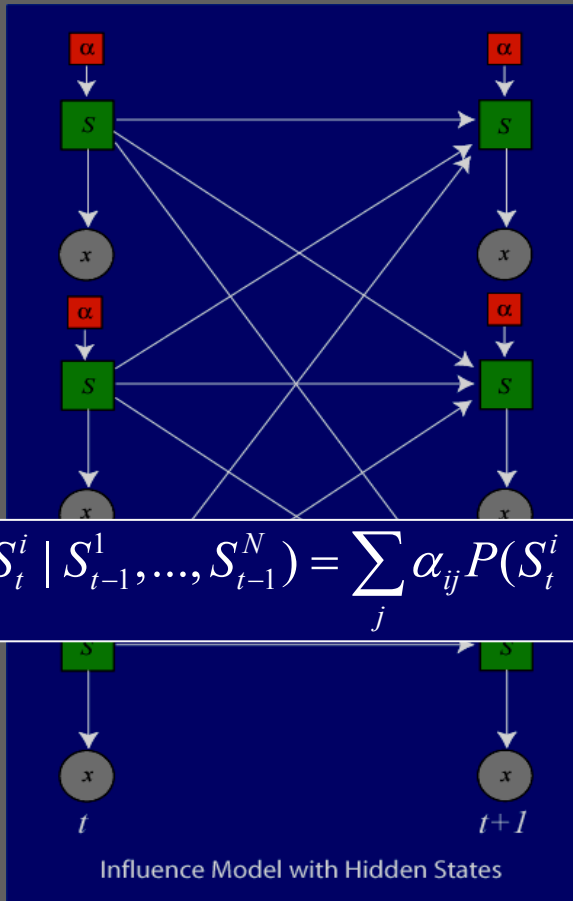
C. Asavathiratham, "The Influence Model: A Tractable Representation for the Dynamics of Networked Markov Chains," in Dept. of EECS. Cambridge: MIT, 2000, pp. 188.

Inside the Influence Model

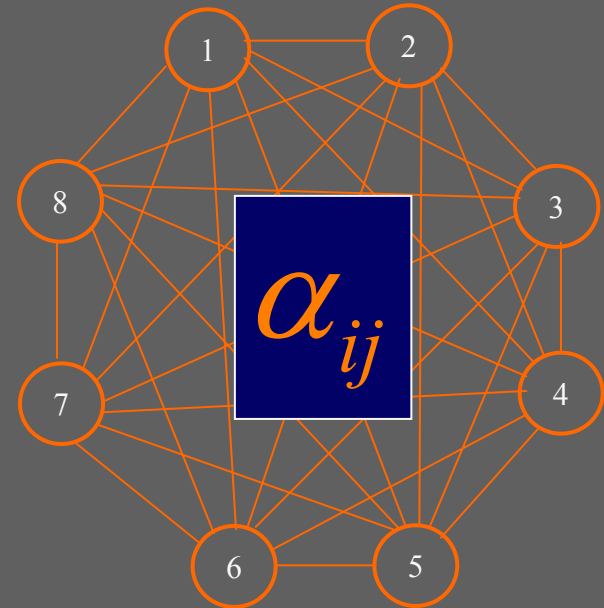
Inside each node is one or more Markov Processes that can represent:

- the state of the individual
- the dynamics of the individuals state-changing behavior

Influence Parameters: $\{\alpha_{ij}\}$

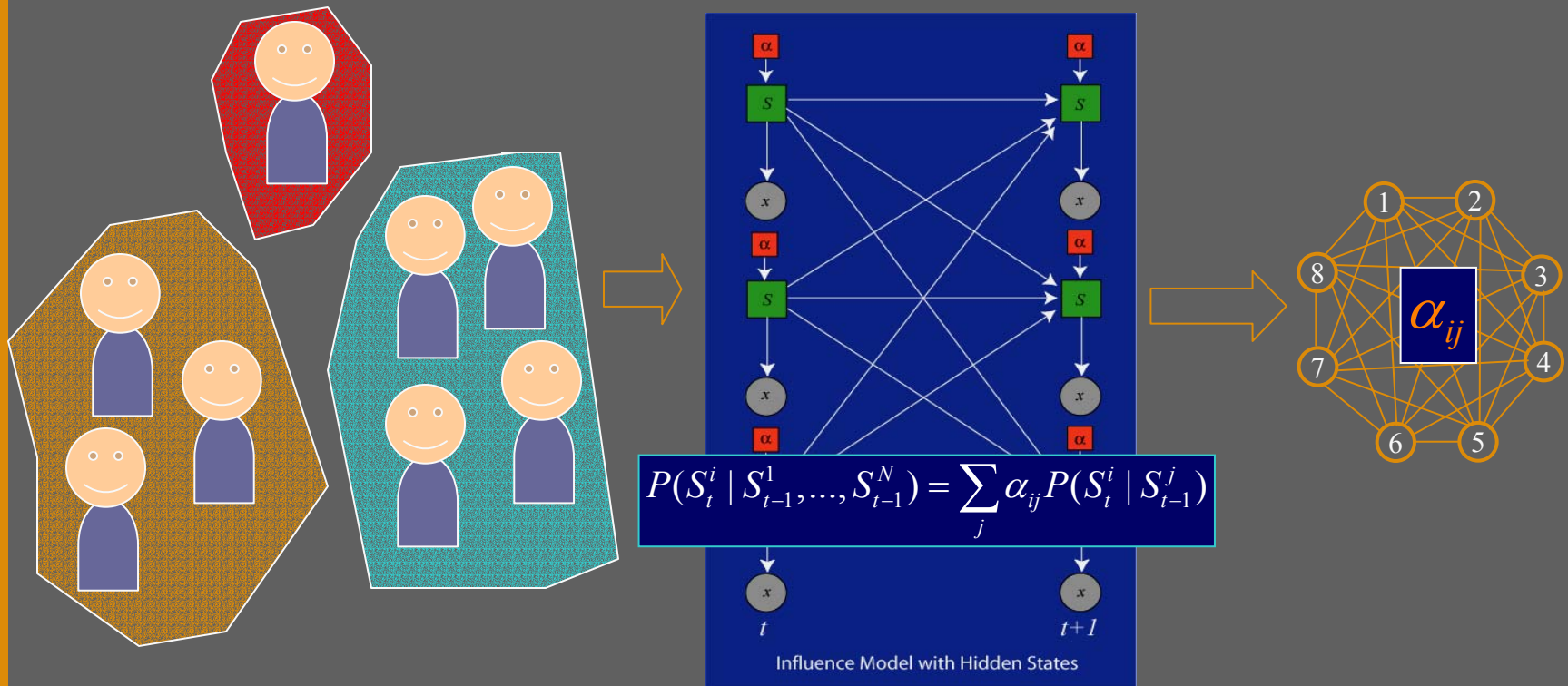


$$P(S_t^i | S_{t-1}^1, \dots, S_{t-1}^N) = \sum_j \alpha_{ij} P(S_t^i | S_{t-1}^j)$$



- $\{\alpha_{ij}\}$: Amount of influence that person i has on person j
- $P(S_t^i | S_{t-1}^j)$: How person i is influenced by person j

Basic Approach

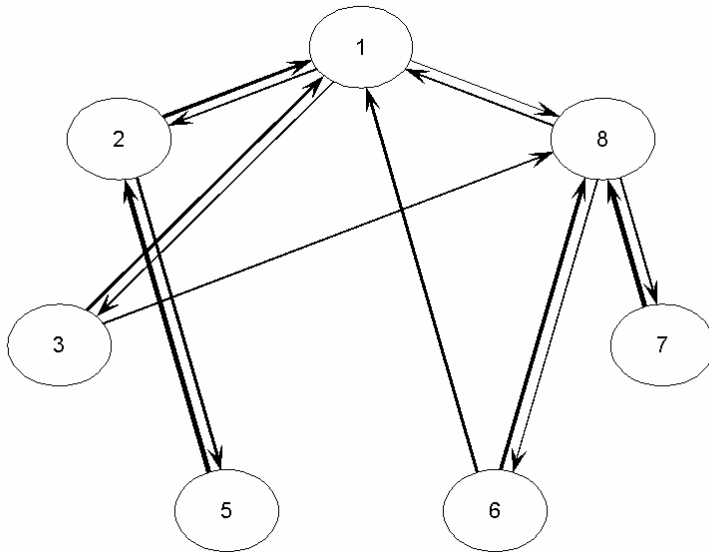


Take Sensor Measurements of individuals as they interact

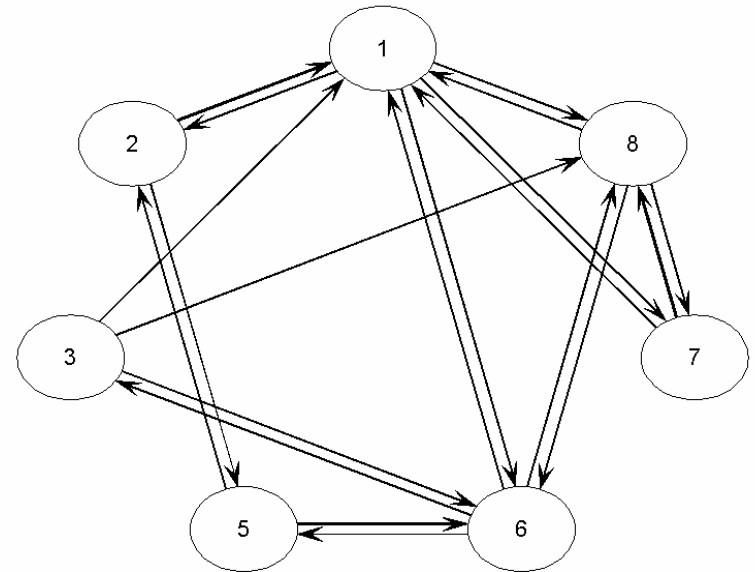
Represent the Interaction Dynamics With a Dynamic Bayes' Net (DBN)

Link Structure of the Group Duration vs. Frequency

Interaction structure based on duration

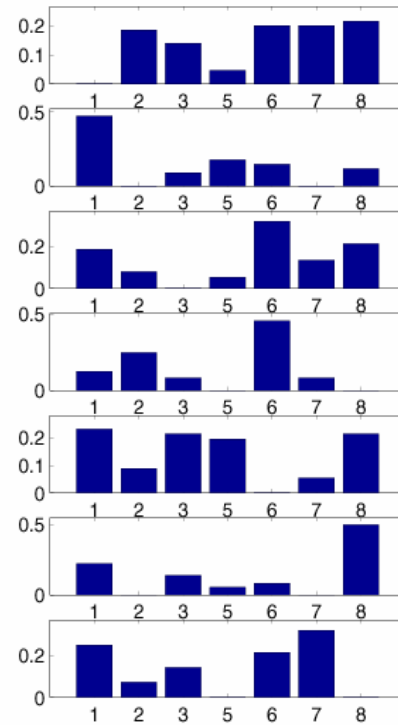
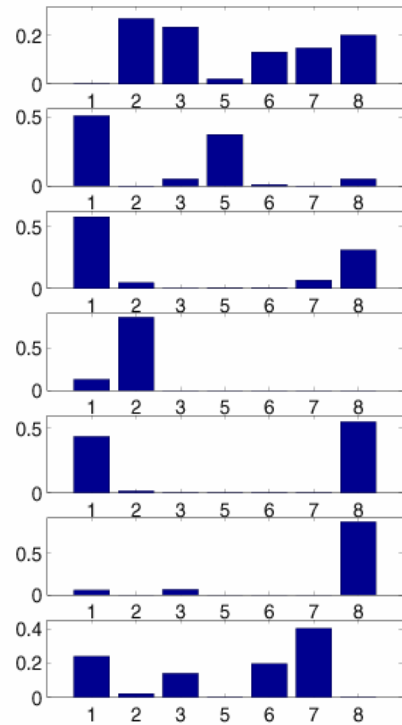


Interaction structure based on frequency



Interaction Distribution

Fraction of interaction based on duration Fraction of interaction based on frequency



Conclusions

- Sensor-based models of human communication networks
- Continuous sensing on interaction without relying on personal recall or surveys
- Models of communication links structure
- Inter/intra group interactions
- Influence model for group interactions

Acknowledgements

Special thanks to Brian Clarkson, Rich DeVaul, Vadim Gerasimov and Sumit Basu