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6.006 Introduction to Algorithms
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6.006 Recitation

Build 2008.10

Coming Up Next...

- Hashing in theory and in Python
- Bad hash functions
- Mutable dictionary keys
- Hashes for basic data types in Python

Why Hashing

- Useless from a theoretical standpoint
 - $O(N)$ / op worst-case, not fit for proofs
- Used everywhere (dictionaries, indices)
 - $O(1)$ / op is smokin' hot / fast
 - Simple - small constant factor
 - Relies on black magic

Hashing pwns BSTs?

- BSTs
 - $O(\lg(N))$ / op
 - guaranteed upper bound (worst-case)
 - comparison model (an order relation on keys is sufficient)
 - pwns in real-time
- Hashing
 - $O(1)$ / op avg-case
 - no guarantees for worst-case -- $O(N)$
 - intimate knowledge of keys (via magic inside the hash function)
 - rocks for most cases

Real Life Hashing I

- Application: Keeping library cards
 - 4x6” card for each book
 - filing by the 1st letter of the book title
 - e.g. “Differential Equations” goes to D
 - no sorting asides from mechanism above

Real Life Hashing II

- **filing** is uncool, let's think of **bucketing**
 - 26 buckets, labeled 'A' - 'Z'
 - Books are bucketed by 1st letter in title
 - Time to find a book ~ bucket size

Real Life Hashing III

- What sucks in the scheme above?
 - Common prefixes
 - “The ...”, “Introduction to...”
 - Uneven distribution
 - Many words start with E
 - Few words start with X

Real Life Hashing IV

- Solutions to issues above?
 - Ignore “The...”, “Introduction...”
 - e.g. bucket “The Invisibles” under I
 - Break up E’s bucket: ‘Ea-Em’, ‘En-Ez’
 - Merge X’s bucket with W/Y
- Bucketing function gets hairy :(

Hashing in Codeworld

- Memory is a block of cells
 - Buckets are numbered 0 to N-1
 - Each bucket is a list of the objects in it
 - Fancy name for the bucketing method:

hashing function

Hash Functions

- Theory
 - Maps the universe of keys to small (bounded) numbers
- Practice
 - Black magic that allows us to beat the $\log(N)$ theoretical bound on a daily basis

Good Hash Functions

- Convenient universe size (16/32/64-bit ints)
- Uniform distribution of keys
 - No obvious bad behavior
- Correct
 - Equal keys always hash to the same value
- Fast

Hashing Hall of Shame

- String hashing
 - numeric code for first letter
 - sum of numeric code for all letters
 - permutations hash to the same value
 - polynomial value: $\sum \text{str}[i] \cdot 256^i$
 - grows without bound

Hashing Hall of Shame

- String hashing II
 - $(\sum \text{str}[i] \cdot 256^i) \bmod 2^{32}$
 - takes N^2 to compute
 - $(\sum \text{str}[i] \cdot (256^i \bmod 2^{32})) \bmod 2^{32}$
 - only takes first 4 letters into account
 - still sucks for table sizes = powers of 2

Hashing Wisdom

- Good functions are hard to come up with
- Use built-in functions whenever possible

Python Hashing 101

- Want `hash()` to work for your own objects?
 - `def __hash__(self)`
 - hash to a 32-bit number, not -1
- Want your objects as dictionary keys?
 - `def __eq__(self, other)`
 - return `True/False` (self equals other?)

Application: Screw Python

- I want lists as dictionary keys!
- Plan:
 1. SuperList object, encapsulating a list
 2. implement `__hash__` and `__eq__`
 3. prepare Turing award acceptance speech

Behold, it's SuperList!!!

```
1 def make32(x):
2     x = x % (2**32)
3     if x >= 2**31: x = x - 2**32
4     return int(x)
5 class SuperList(object):
6     def __init__(self, list):
7         self.list = list
8     def __hash__(self):
9         m = 1000003
10        x = 0x345678
11        v = self.list
12        for i in range(len(v)):
13            y = v[i].__hash__()
14            if y == -1: return -1
15            x = make32((x^y)*m)
16            m = make32(m + 82520 + 2*((len(v)-i-1)))
17        x = make32(x+97531)
18        if x == -1:
19            x = -2
20        return x
21    def __eq__(self, other):
22        return self.list.__eq__(other.list)
```

OMG!! I'm teh one!!!

```
1 >>> from super_list import SuperList
2 >>>
3 >>> k1 = SuperList([1, 2, 3])
4 >>> k2 = SuperList([1, 2, 3])
5 >>> k3 = SuperList([4, 5, 6])
6 >>>
7 >>> k1 == k2
8 True
9 >>> k1 == k3
10 False
11 >>> d = {}
12 >>> d[k1] = 'a'
13 >>> d[k2] = 'b'
14 >>> d[k3] = 'c'
15 >>> print d
16 {<super_list.SuperList object at 0x69870>: 'c',
    <super_list.SuperList object at 0x69930>: 'b'}
17 >>>
18 >>> print d[k1], d[k2], d[k3]
19 b b c
```

Except not (WTF?!)

```
1 >>> k1.list.append(4)
2 >>> k1 == k2
3 False
4 >>> k1 == k3
5 False
6 >>> hash(k1)
7 89902565
8 >>> hash(k3)
9 448334556
10 >>> d[k1]
11 Traceback (most recent call last):
12   File "<stdin>", line 1, in <module>
13 KeyError: <super_list.SuperList object at 0x69930>
14 >>> d[k2]
15 Traceback (most recent call last):
16   File "<stdin>", line 1, in <module>
17 KeyError: <super_list.SuperList object at 0x698b0>
18 >>> d[k3]
19 'c'
```

What have we learned?

- Dictionary keys must be immutable

Hashing Basic Data

- Examine Python's hashing functions for the built-in data types
- Examples of reasonable hash functions, avoiding common pitfalls
- Know your language
 - Especially its cost model

PyHash: the Plan

```
1 def hash(v):
2     """
3     A Python implementation that is identical
4     to the underlying builtin Python function 'hash'
5     for integers, longs, strings, instances, and tuples thereof.
6     This returns -1 only when the object is unhashable.
7     (Floats not yet implemented.)
8     """
9     if type(v) == type(1):      return int_hash(v)
10    if type(v) == type(1L):     return long_hash(v)
11    if type(v) == type(" "):    return string_hash(v)
12    if type(v) == type((1,)):   return tuple_hash(v)
13    x = dummy
14    if type(v) == type(x):      return id(v)
15    return -1
```

PyHash: Short Integers

```
1 def make32(x):
2     """
3     Convert x into a 32-bit signed integer.
4     """
5     x = x % (2**32)
6     if x >= 2**31:
7         x = x - 2**32
8     x = int(x)
9     return x
10
11 def int_hash(v):
12     if v == -1: v = -2
13     return v
```


PyHash: Strings

```
1 def string_hash(v):
2     if v == "":
3         return 0
4     else:
5         x = ord(v[0])<<7
6         m = 1000003
7         for c in v:
8             x = make32((x*m)^ord(c))
9         x ^= len(v)
10        if x == -1:
11            x = -2
12        return x
```

PyHash: Tuples

```
1 def tuple_hash(v):
2     """
3     The addend 82520, was selected from the range(0, 1000000) for
4     generating the greatest number of prime multipliers for tuples
5     upto length eight:
6     1082527, 1165049, 1082531, 1165057, 1247581, 1330103, 1082533,
7     1330111, 1412633, 1165069, 1247599, 1495177, 1577699
8     """
9     m = 1000003
10    x = 0x345678
11    for i in range(len(v)):
12        y = v[i].__hash__() # Invoke built-in python hash
13        if y == -1: return -1
14        x = make32((x^y)*m)
15        m = make32(m + 82520 + 2*((len(v)-i-1)))
16    x = make32(x+97531)
17    if x == -1:
18        x = -2
19    return x
```

PyHash: Long Integers

```
1 def long_hash(v):
2     sign = 1
3     if v < 0:
4         v, sign = abs(v), -1
5     SHIFT = 15 # for a 32-bit machine
6     LONG_BIT_SHIFT = 32 - SHIFT
7     BASE = 1 << SHIFT
8     MASK = (BASE - 1)
9     digits = []
10    while v > 0:
11        digits.append(v % BASE)
12        v = v >> SHIFT
13    digits.reverse() # process digits high-order to low-order
14    x = 0
15    for digit in digits:
16        x = (((x << SHIFT) & ~MASK) | ((x >> LONG_BIT_SHIFT) & MASK))
17        x += digit
18        x = make32(x)
19    x = x * sign
20    if x == -1:
21        x = -2
22    return x
```